

CHOSON

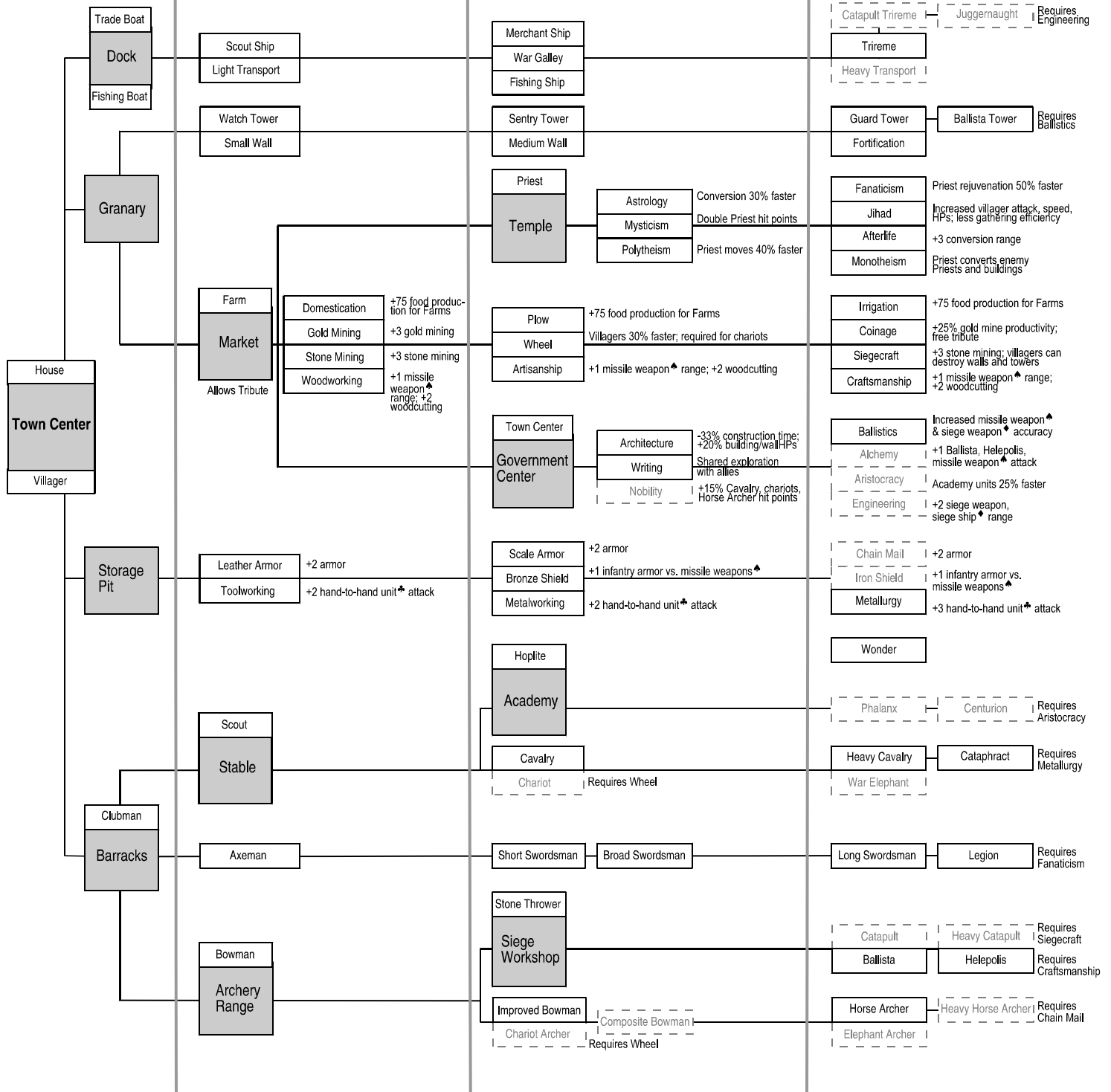
- +80 Long Swordsman and Legion hit points.
- +2 tower range.
- -30% Priest cost.

STONE AGE

TOOL AGE

BRONZE AGE

IRON AGE



- ◆ Siege weapons/siege ships: Stone Thrower, catapults, Ballista, Helepolis, Catapult Trireme, Juggernaught.
- ▲ Missile weapons: Archery Range units, towers, Scout Ship, War Galley, Trireme.
- ♣ Hand-to-hand units: Barracks, Academy, Stable units (except War Elephant).